

BUCS FUTSAL REGULATIONS

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FUT i The BUCS Futsal Championships shall be conducted in accordance with the following BUCS sport specific regulations, the BUCS general regulations, and the FIFA Futsal Laws of the Game.

FUT ii In the event that these regulations contradict the BUCS general regulations, these BUCS sport specific regulations will supersede, unless specifically stated otherwise.

FUT 1 Affiliations All institutions/Playing Entities must affiliate to their respective Home Nation Football Association as per the requirements in the BUCS Sport Specific Affiliations Document by the deadline stated in the BUCS Sport Specific Affiliations Document. Failure to do so will lead to sanctions as outlined in the BUCS Sport Specific Affiliations Document and possibly further disciplinary action.

FUT 2 There shall be separate Team Championships for Men and Women. The programme for each Championships shall include leagues and knockout competitions as per BUCS general regulations, Appendix 1 ('BUCS Competition Offer and Associated BUCS Points') and Appendix 10 ('BUCS Promotion, Relegation and Knockout Information').

FUT 2.1 BUCS shall schedule Men's Futsal fixtures on Sundays and Women's Futsal fixtures on Saturdays. Note Appendix 2 ('BUCS Leagues and Knockouts - Dates and Deadlines')

FUT 3 Duration of play for league fixtures In all leagues, the competition format with regard to duration of play must be the same across the whole league. Which format is used must be a majority decision between all teams in that league, choosing FUT 3.1 or FUT 3.2. If a majority decision cannot be reached the match must be as outlined in FUT 3.2.

FUT 3.1 20 minutes rolling clock each way with a stop-clock for the final two minutes of each half. There will be a maximum of one, minute long, time out per half, per team, per match. This means the average hall booking will be 90 minutes including warm up.

FUT 3.2 20 minutes stop-clock each way with a maximum of one, minute long, time out per half, per team, per match.

FUT 4 Duration of play for knockout fixtures The standard format will be as per FUT 3.2, unless the two teams involved in each fixture agree to play FUT 3.1.

FUT 4.1 Tie in knockout competition matches In the event of a tie after normal time, the winner shall be decided by the taking of penalty kicks as per the FIFA Futsal Laws of the Game.

FUT 5 Match officials Match officials should be appointed as per Appendix 5 ('BUCS Match Officials Requirements').

FUT 5.1 For Premier Tier fixtures taking place in England, referees will be appointed by the FA Futsal Referee Appointments Officer, except for fixtures hosted by those institutions/Playing Entities who advise that they will source their own referees.

FUT 5.2 For all other fixtures taking place in England, institutions/Playing Entities can [request for referees to be appointed by the FA Futsal Referee Appointments Officer](#), but appointment

requests are not guaranteed to be fulfilled and responsibility sits with the first named (home) institution/Playing Entity to secure all officials.

FUT 6 Facility requirements

FUT 6.1 Men's and Women's Premier Tier/National Championship

FUT 6.1.1 All fixtures must be played indoors.

FUT 6.1.2 The surface of the pitch must be flat and smooth, and be comprised of non-abrasive surfaces, made of wood or artificial material. Artificial turf pitches are not permitted.

FUT 6.1.3 Pitch markings must be as per the requirements of Law 1 of the FIFA Futsal Laws of the Game, including for the penalty areas, the 10m marks, the substitution zones and the corner areas which each have their own sub-sections. Markings for the technical areas are preferred, but not mandatory, but sufficient space for both must be provided.

FUT 6.1.4 The dimensions of the pitch must be between 25m and 42m in length and 15m and 25m in width, ideally closer to the larger size, with at least a 1m run off, though at least 2m is preferable. The opposition should be made aware of the pitch dimensions when confirming the game as per REG 9.5.

FUT 6.1.5 Goals must be as per the requirements of Law 1 of the FIFA Futsal Laws of the Game.

FUT 6.2 Men's and Women's Tier 1/National Trophy

FUT 6.2.1 All fixtures must be played indoors.

FUT 6.2.2 The surface of the pitch must be flat and smooth, and be comprised of non-abrasive surfaces, made of wood or artificial material. Artificial turf pitches are not permitted.

FUT 6.2.3 Pitch markings As well as the boundary lines, markings must also be in place for the halfway line, the centre mark, the centre circle, the penalty areas, the penalty marks, the 10m marks, the substitution zones and the corner areas. Other than the boundary lines, these markings are not required to be permanent and may be made through the use of tape or flat disc markers. Markings for the technical areas are preferred, but not mandatory, but sufficient space for both must be provided.

FUT 6.2.4 Pitch dimensions The dimensions of the pitch must be between 25m and 42m in length and 15m and 25m in width, ideally closer to the larger size, with at least a 1m run off, though at least 2m is preferable. Dimensions for all other markings will preferably be as per the FIFA Futsal Laws of the Game, however if the pitch has existing markings for Netball, Basketball or Handball, then some of these can be used in line with the FA's current Futsal Facilities Guide but the opposition must be made aware of this when the fixture details are confirmed as per REG 9.5. The opposition should be made aware of all pitch dimensions when confirming the game as per REG 9.5.

FUT 6.2.5 Goals may be either metal Futsal goals, Hockey goals or Handball goals. The opposition should be made aware of the goals being used when confirming the game as per REG 9.5.

FUT 6.3 Men's and Women's Tier 2 and below/Conference Cup

FUT 6.3.1 Fixtures can be played indoors or outdoors.

FUT 6.3.2 The surface of the pitch must be flat and smooth, and be comprised of non-abrasive surfaces. Artificial turf and grass pitches are not permitted.

FUT 6.3.3 Pitch markings As well as the boundary lines, as a minimum markings must also be in place for the centre mark, the penalty areas, the penalty marks, and the substitution zones. Other than the boundary lines, these markings are not required to be permanent and may be made through the use of tape or flat disc markers. Markings for the technical areas are preferred, but not mandatory, but sufficient space for both must be provided.

FUT 6.3.4 Pitch dimensions The dimensions of the pitch must be between 25m and 42m in length and 15m and 25m in width, ideally closer to the larger size, with at least a 1m run off, though at least 2m is preferable. Dimensions for all other markings will preferably be as per the FIFA Futsal Laws of the Game, however if the pitch has existing markings for Netball, Basketball or Handball, then some of these can be used in line with the FA's current Futsal Facilities Guide but the opposition must be made aware of this when the fixture details are confirmed as per REG 9.5. The opposition should be made aware of all pitch dimensions when confirming the game as per REG 9.5.

FUT 6.3.5 Goals may be either metal Futsal goals, Hockey goals or Handball goals. The opposition should be made aware of the goals being used when confirming the game as per REG 9.5.

FUT 7 Matchday requirements All host institutions must provide: Match balls, team benches and timekeepers' table and chairs, timekeepers' equipment, changing rooms for teams, referees' room with shower, toilet and hand basin, and a pitch attendant to remove moisture from pitch as required. Each team must supply their own bibs.

FUT 8 Minimum number of players for a fixture to start The minimum number of players per team required for a fixture to start will be five.

FUT 9 Substitutes A maximum of nine substitutes may be named. All nine substitutes may be used and as per the FIFA Futsal Laws of the Game the number of substitutions that may be made during a match is unlimited, i.e. rolling substitutions are permitted.

FUT 10 Discipline

FUT 10.1 All matches are played under the auspices of the International Federation of Association Football (FIFA). However, the discipline regulations and processes followed shall be those of the relevant Home Nation Football Association(s).

FUT 11 Playing kit

FUT 11.1 Shirt numbers Players shall wear on the back of their shirts numbers which shall not exceed the number 99. All numbers shall contrast with the colour of the shirt. No two players in a team may wear the same number in a single match.

FUT 11.2 Where a "Flying Goalkeeper" is used and a second goalkeeping jersey is unavailable, teams may use a different coloured bib which does not need to have a number on.